

2009-2010 Ben's College Basketball Fantasy League Rules

Commissioner **Ben Bleser** will oversee the league. My number 859-802-2855. Email: bjbleser@yahoo.com.

LEAGUE WEB SITE: www.benbleser.com/fantasybasketball/

DRAFT DATE: – December 16, 2009 @ 7:30 PM

League Costs: \$80.00 per TEAM, which includes 50 transaction points for the year. 50% of League Costs is due on Draft Day. The remaining balance will be due January 21. If league fees are not paid by this date you will NOT BE ABLE TO MAKE ANY TRANSACTIONS.

12 TEAMS WILL COMPETE THIS YEAR

Regular Season Winnings: Division winners will win \$80.00 each.

Playoff Winnings:

BCBFL Champion: \$340.00 **Runner-up:** \$195.00

3rd Place: \$105.00 **4th Place:** \$80.00

League Rules

Stat	League Points
Point	1 Point
Rebound	½ Point
Assist	½ Point
Block	1 Point
Steal	1 Point

In other words, if a player on your team has 22 pts, 3 assists, 5 rebounds, 2 steals, and 1 blocked shot you will get $22+1.5+2.5+2+1=29$ league points for him.

Your starting lineup will be due Monday 7 p.m. EASTERN time for weekday games and Friday 7 p.m. EASTERN time for weekend games. Lineups can be submitted one of 3

ways: on the website, by email sent to bjbleser@yahoo.com, or by phone H: 859-441-3999 CELL: 859-802-2855. Lineups will consist of a player at each position and a coach. In other words you will have to start a point guard(1), shooting guard(2), small forward(3), power forward(4), and center(5). These positions will be based on height and is explained later. You must also start a coach. Your coach is worth five(5) points if he wins and zero(0) if he loses, but five points is deducted for each technical foul the coach receives during the game. So if you pick Bob Huggins and he gets tossed during the game and his team loses, 10 points are deducted (2 technical fouls). In case of a tie game, we will determine the winner by the following order: 1) Most ACTUAL points scored, 2) Assists, 3) Rebounds, 4) Steals, 5) Blocks.

If your lineup is not submitted on time, your previous week's lineup will be used. If you find out a player is not playing because of the flu, suspension, hurt during practice, etc. before game time you may re-submit another ELIGIBLE player (someone who meets the position requirements). It must be a player who hasn't played that week(end) yet or someone who plays again that week(end). **THE RE-SUBMITTING OF A PLAYER IN THIS CASE MUST BE MADE BEFORE GAME TIME OF THE PLAYER YOU ARE REPLACING. ALL RE-SUBMITS MUST BE MADE VIA A PHONE CALL (CELL OR HOME).** The best way to know what's going on with your players is to find their school's website. Almost every college has an up-to-date section on the status of their basketball team.

NEW RULE: Sometimes scheduled games are postponed due to the weather. You will be able to re-submit another player if you are aware of the postponement. If you are not aware of the postponement we will use the next available player on your roster. The order for which players are re-submitted is:

- 1) Selecting a player that meets the position requirements (only applicable if you know of the postponement and report to the Commissioner)
- 2) The next player that meets the position requirements based on their draft order
- 3) The next player based on their draft order regardless of what position they play

Games are played once a week the first 2 weeks and twice a week starting week 3 (Jan 4-7). Weekday games are considered games that occur **Monday-Thursday** and **Friday-Sunday** are weekend games. If you have a player who plays Monday and Thursday and you start him, the stats from the first game (Monday) will be counted. **YOU CANNOT CHOOSE WHICH GAME TO PICK.**

There will be 16 regular season games and a 3 round playoff. You will play everyone in your division 2x and non-division teams once. Here are the dates for the games:

Regular Season Schedule Dates

GAME 1: Dec 21-27

GAME 2: Dec 28 – Jan 3

GAME 3: Jan 4-7

GAME 4: Jan 8-10

GAME 5: Jan 11-14

GAME 6: Jan 15-17

GAME 7: Jan 18-21

GAME 8: Jan 22-24

GAME 9: Jan 25-28

GAME 10: Jan 29-31

GAME 11: Feb 1-4

GAME 12: Feb 5-7

GAME 13: Feb 8-11

GAME 14: Feb 12-14

GAME 15: Feb 15-18

GAME 16: Feb 19-21

Playoff Dates

ROUND 1: Feb 22-25

ROUND 2: Feb 26-28

ROUND 3: Mar 1-4

The draft will consist of teams picking ten players and two coaches. You can keep **ONE** player from your season ending roster for the following year, which becomes your first round draft pick. You will not be able to trade players for future draft picks, cash, or any other monetary values.

You can draft players and coaches **ONLY** from the following 13 conferences:

- 1) ACC

- 2) Atlantic-10
- 3) Big 10
- 4) Big 12
- 5) Big East
- 6) Conference USA
- 7) MAC
- 8) Missouri Valley
- 9) Mountain West
- 10) PAC 10
- 11) SEC
- 12) WAC
- 13) West Coast Conference

Transactions

EACH TEAM WILL HAVE 50 TRANSACTION POINTS TO BEGIN THE YEAR. EACH WEEK ON WENDESDAY, IF YOU WOULD LIKE TO PICK UP A PLAYER YOU WILL HAVE TO BID HOW MANY POINTS YOU WOULD LIKE TO USE ON THIS PLAYER AND EMAIL ME @ bjbleser@yahoo.com, AND LEAVE WHO YOU WANT TO PICK UP AND WHO YOU WANT TO DROP. EXAMPLE, 5 POINTS TO PICK UP JASON PARKER AND DROP TROY BELL. IF YOU DO RECEIVE THE PLAYER IT WILL BE POSTED ON THE WEBSITE BY THURSDAY EVENING OR YOU CAN CONTACT ME. FREE AGENTS ADDED MAY PLAY THE UPCOMING WEEKEND GAME. Trades are allowed up to game 12 (February 4, 12:00 A.M.). Free agent pickups are allowed up to game 15 (February 15, 12:00 A.M.). NOTE: All trades must be made in "good faith", you cannot trade unfairly to help other teams out. Also, if you are mathematically out of the playoff picture, you **CANNOT** make any trades.

GAME 17 WILL BE THE FIRST ROUND OF THE PLAYOFFS AND THE TOP 4 (FOUR) TEAMS IN EACH DIVISION WILL PARTICIPATE. The Division Winners will play the 4th place team in their respective division, and the 2nd place team will play the 3rd place team in their respective division. Game 18 will be the Divisional Championships. And Game 19 will be the Championship Game to determine 1st and 2nd, and there will also be a 3rd place game in Game 19 with the two losers from each Divisional Championship game.

TEAM RANKING:

1. Overall Winning Percentage
2. Division Winning Percentage
3. Head to Head Games Played (2 teams only)
4. Head to Head Total Points (2 teams only)
5. Most Points For, Season to Date
6. Coin Toss

Positions

Based on past experience we will determine who can play a certain position based on height. This gives you the flexibility to start players where needed in your lineup. For example, let's say you have a player who is listed as a 6'3 guard. With these rules you can start him as a Point Guard, Shooting Guard, Shooting Forward or Power Forward. The height restrictions are as follows:

Point Guard: Must be shorter than 6'6"

Shooting Guard: Must be shorter than 6'10"

Small Forward: Must be 6'0 or taller"

Power Forward: Must be 6'4 or taller"

Center: Must be 6'6" or taller

Any scoring disputes will be settled by the stats given on ESPN's website. If the owner is not satisfied he may attain a copy of the box score from the school's AD. The athletic departments are always willing to give out scores if you tell them you are a big fan of the player you are inquiring about and will usually fax a box score to you.